

# Magnetic implementation

## *Sprint Your Ideas*

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### **Job Title: ME Intern**

### **Job Description**

The potential candidate will have the opportunity to work in a dynamic R&D Center, collaborating with expert teams to create great products in gaming related categories.

Passion for design and development is key, this includes creating and testing new solutions to meet design goals.

### **Major Duties:**

The main area of focus is in design but this covers a broad range of elements:

- Review current product **Mechanism design** in the Market, and understand each product parameters
- Analysis and identify parameters and other aspects of design
- Extensive prototyping based on parameters to validate output
- Use of measurement and testing equipment, to support output, includes optical measurement & drop test testing etc.
- Organize user testing and qualification
- Sketches, drawings, renderings, including presentations
- At the end of the internship, the potential candidate will have to deliver:
  - Summary parameters of analysis and output of user test
  - A fully functional prototype to demonstrate parameters

### **Qualification & Skills:**

- Potential candidate should be graduate level with a Mechanical Engineering degree or similar, candidate finishing 3rd year on a degree course could be considered.
- English communication skills - both written and verbal.
- Ability to analysis with large volume of data
- An interest in design and technology is of particular interest.
- 3D modeling(Pro/E)
- Knowledge of prototyping, material and tooling and molding is a plus
- Involvement in gaming is also an advantage.

### **Background:**

This is a 4 month contract position, duration to be reviewed during interview.

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## **Location**

Logitech Far East Limited

#2 Creation Road 4

Science Based Industrial Park

Hsinchu