

Job Title: Intern - FW development using an event based messaging system

The Role

An Intern Firmware Engineer is needed for the Consumer Computing Platforms (CCP) business unit of Logitech.

Your Contribution

Be Yourself. Be Open. Stay Hungry and Humble. Collaborate. Challenge. Decide and just Do. These are the behaviors you'll need for success at Logitech. In this role you will:

Contribute to the Firmware development of input devices (mouse/keyboard and gaming). Based on Nordic NRF52 and STM32 core-tex chips, you will use an asynchronous messaging system to write your code along unit tests and system tests hooked to a continuous integration system. You will learn modern development techniques, test driven development, agile development, peer reviews.

Prototype and show your ideas

Engage with colleagues in a multi-site & multicultural environment (US, Switzerland, Taiwan)

Key Qualifications

For consideration, you must bring the following minimum skills and behaviors to our team:

- Embedded SW / C or C++
- Autonomous team player - Quality driven
- Passion for running code on HW - system with constraints

Education

Degree in Computer science or Electrical Engineering

Logitech is the sweet spot for people who are passionate about products, making a mark, and having fun doing it. As a company, we're small and flexible enough for every person to take initiative and make things happen. But we're big enough in our portfolio, and reach, for those actions to have a global impact. That's a pretty sweet spot to be in and we're always striving to keep it that way.