

Job Title: Intern - Foundation of optical modeling

Role:

You will be contributing to establish fundamental of optical simulation in terms of scattering optics.

You will have to verify your simulation models by experiment

You will learn the way of approaching simulation to reality

Key Qualifications:

For consideration, you must bring the following minimum skills and behaviors to our team:

- Knowledge of optics
- Optical simulation (ex. TracePro)
- Optical experiment

In addition, preferable skills and behaviors include:

- Knowledge of light scattering theory (ex. BSDF and BTDF)

Education:

- Degree in Optical Engineering, Electro-Optical Engineering or Physics.